

AIR FORCE SCHOOL, BAMRAULI
SPLIT-UP SYLLABUS
ACADEMIC SESSION 2026-27

CLASS - XI

SUB: COMPUTER SCIENCE (083)

BOOK NAME : Python

DISTRIBUTION OF MARKS

Unit No.	Unit Name	Theory Marks
I	Computer Systems and Organisation	10
II	Computational Thinking and Programming	45
III	Society, Law and Ethics	15
	Total	70

MONTH- WISE DISTRIBUTION

Month	Chapter No & Name	No of Periods	Activity
June	<p>Unit I: Computer Systems and Organisation</p> <ul style="list-style-type: none"> ● Basic Computer Organisation: Introduction to computer system, hardware, software, input device, output device, CPU, memory (primary, cache and secondary), units of memory (Bit, Byte, KB, MB, GB, TB, PB) ● Types of software: system software (operating systems, system utilities, device drivers), programming tools and language translators (assembler, compiler & interpreter), application software ● Operating system (OS): functions of operating system, OS user interface ● Boolean logic: NOT, AND, OR, NAND, NOR, XOR, truth table, De Morgan's laws and logic circuits ● Number system: Binary, Octal, Decimal and Hexadecimal number system; conversion between number systems. ● Encoding schemes: ASCII, ISCII and UNICODE (UTF8, UTF32) ● Emerging trends: Cloud computing, cloud services (SaaS, IaaS, PaaS), blockchains, Artificial Intelligence (AI), Machine Learning (ML), Internet of Things (IoT) <p>Indian Script Codes...</p>	36	<p>1- Developing Logic Circuit</p> <p>2- PC virtual assembling</p> <p>3- Developing Ascii Table for class student's name</p>

	<p>Unit 2: Computational Thinking and Programming</p> <ul style="list-style-type: none"> ● <u>Python Basics</u> ● Introduction to problem solving: Steps for problem solving (analysing the problem, developing an algorithm, coding, testing and debugging). representation of algorithms using flow chart and pseudo code, decomposition ● Familiarization with the basics of Python programming: Introduction to Python, features of Python, executing a simple "hello world" program, execution modes: interactive mode and script mode, Python character set, Python tokens (keyword, identifier, literal, operator, punctuator), variables, concept of l-value and r-value, use of comments ● Knowledge of data types: number (integer, floating point, complex), boolean, sequence (string, list, tuple), none, mapping (dictionary), mutable and immutable data types ● <u>Operators:</u> arithmetic operators, relational operators, logical operators, assignment operator, augmented assignment operators, identity operators (is, is not), membership operators (in, not in) ● <u>Expressions</u>, statement, type conversion & input/output: precedence of operators, expression, evaluation of expression, python statement, type ● conversion (explicit & implicit conversion), accepting data as input from the console and displaying output <p><u>Flow of control:</u> introduction, use of indentation, sequential flow, conditional and iterative flow control</p> <ul style="list-style-type: none"> ● Conditional statements: if, if-else, if-elif-else, flowcharts, simple programs: e.g.: absolute value, sort 3 numbers and divisibility of a number ● Iterative statements: for loop, range function, while loop, flowcharts, break and continue statements, nested loops, suggested programs: generating pattern, summation of series, finding the factorial of a positive number etc <p>Strings: introduction, indexing, string operations (concatenation, repetition, membership & slicing), traversing a string using loops, built-in functions: len(), capitalize(), title(), lower(), upper(), count(), find(), index(), endswith(), startswith(), isalnum(), isalpha(), isdigit(), islower(), isupper(), isspace(), lstrip(), rstrip(), strip(), replace(), join(), partition(), split()</p>	<p>24</p>	<p>1- Flow Charts for Various day to day jobs</p> <p>2- Seat allotment system in the hall</p>
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	<ul style="list-style-type: none"> ● Lists: introduction, indexing, list operations (concatenation, repetition, membership & slicing), traversing a list using loops, built-in functions: len(), list(), append(), extend(), insert(), count(), index(), remove(), pop(), reverse(), sort(), sorted(), min(), max(), sum(); nested lists, suggested programs: finding the maximum, minimum, mean of numeric values stored in a list; linear search on list of numbers and counting the ● frequency of elements in a list ● Tuples: introduction, indexing, tuple operations (concatenation, repetition, membership & slicing), built-in functions: len(), tuple(), count(), index(), sorted(), min(), max(), sum(); tuple assignment, nested tuple, suggested programs: finding the minimum, maximum, mean of values stored in a tuple; linear search on a tuple of numbers, counting the frequency of elements in a tuple 	21	1- Listing The details of students 2- Tabulating data for school
	<ul style="list-style-type: none"> ● Dictionary: introduction, accessing items in a dictionary using keys, mutability of dictionary (adding a new item, modifying an existing item), traversing a dictionary, built-in functions: len(), dict(), keys(), values(), items(), get(), update(), del(), clear(), fromkeys(), copy(), pop(), popitem(), setdefault(), max(), min(), count(), sorted(), copy(); suggested programs : count the number of times a character appears in a given string using a dictionary, create a dictionary with names of employees, their salary and access them 	20	1- Developing simulated virtual Dictionary

	<p><u>Sorting</u></p> <ul style="list-style-type: none"> ● Sorting techniques: Bubble and Insertion sort ● Introduction to Python modules: Importing module using 'import <module>' and using from statement, Importing math module (pi, e, sqrt, ceil, floor, pow, fabs, sin, cos, tan); random module (random, randint, randrange), statistics module (mean, median, mode) 	23	<p>1- Dry run techniques of arranging values</p> <p>2- Lottery system development</p>
Dec-	<p><u>Unit III: Society, Law and Ethics</u></p> <ul style="list-style-type: none"> ● ● Digital Footprints ● Digital society and Netizen: net etiquettes, communication etiquettes, social media etiquettes ● Data protection: Intellectual Property Right (copyright, patent, trademark), violation of IPR (plagiarism, copyright infringement, trademark infringement), open source softwares and licensing (Creative Commons, GPL and Apache) ● Cyber-crime: definition, hacking, eavesdropping, phishing and fraud emails, ransomware, preventing cyber crime ● Cyber safety: safely browsing the web, identity protection, confidentiality, cyber trolls and bullying. ● 	18	<p>1- One Act for Cyber crime and Cyber cell working</p>
Jan	<ul style="list-style-type: none"> ● Safely accessing web sites: malware, viruses, trojans, adware ● E-waste management: proper disposal of used electronic gadgets ● Indian Information Technology Act (IT Act) ● Technology & Society: Gender and disability issues while teaching and using ● computers 	17	<p>1- Simulated Threat management system</p>
Feb	<p>Revision, Project Work , Session Ending Practical Examination</p>	23	<p>1- Project work</p>
March	<ul style="list-style-type: none"> ● Session End Exam 		

4. Practical

S.No.	Unit Name	Marks (Total=30)
1.	Lab Test (12 marks)	
	Python program (60% logic + 20% documentation + 20% code quality)	12
2.	Report File + Viva (10 marks)	
	Report file: Minimum 20 Python programs	7
	Viva voce	3
3.	Project (that uses most of the concepts that have been learnt)	8

*Refer CBSE Curriculum for detailed guidelines for Project work.